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ID#: _____

Date Created: _____

Date Revised: _____

PROGRAM PLANNING GUIDE 2026 - 2027

Art and Design – Bachelor of Applied Arts (Applied Degree)

The purpose of this program planning guide is to help students track their progress within their chosen program. The information in this planning guide is accurate at the time of printing and is subject to change without notice. It is the students' responsibility to ensure the accuracy of their program and course choice. Students should use the program planning guide dated the year in which they began the program. This guide should be used in conjunction with the official version of the Medicine Hat College Calendar, and calendars of appropriate transfer institutions, which are the final authorities regarding program requirements.

Year 1 Academic Terms I & II

FALL SEMESTER			WINTER SEMESTER		
COURSE	DATE	GRADE	COURSE	DATE	GRADE
ARDE 241 [4] <i>Drawing I</i>			ARDE 213 [4] <i>Typography I</i> Prerequisite: ARFN 211		
ARDE 211 [4] <i>Digital Fundamentals</i>			ARDE 243 [4] <i>Drawing II</i> Prerequisite: ARDE 241 or ARDR 241		
ARDE 231 [4] <i>2D Fundamentals</i>			ARDE 233 [4] <i>3D Fundamentals</i>		
One of: ARHI 201 [3] <i>World Art Before 1300 CE</i> OR ARHI 204 [3] <i>Introduction to Canadian Art</i>			One of: ARHI 203 [3] <i>World Art Since 1300 CE</i> OR ARHI 317 [3] <i>Modern Art</i> Prerequisite: ARHI 200 or 204 or 201 or 203		
One of: ENGL 125 [3] <i>Introductory Report Writing & Speech</i> Or Any 200-level English			One of: Any 200-level English FILM 201 [3] <i>Introduction to Film</i>		

Year 2 (Academic Terms III, IV & V)

FALL SEMESTER			WINTER SEMESTER		
COURSE	DATE	GRADE	COURSE	DATE	GRADE
ARDE 327 [4] <i>Print Production</i> Prerequisite: ARDE 231 or ARFN 231 & ARDE 211 or ARFN 211			ARDE 333 [4] <i>Graphic Design II</i> Prerequisite: ARDE 331 or ARVC 331		
ARDE 331 [4] <i>Graphic Design I</i> Prerequisite: ARDE 213 and ARDE 231 or ARFN 231			ARHI 300 [3] <i>Methods in Art History</i> Prerequisite: ARHI 200 or 204 or 201 or 203		
ARDE 394 [1.5] <i>Portfolio & Work Term Prep</i> Prerequisite: ARDE 231 or ARFN 231 & ARDE 213			ARDE XXX- Art Studio Elective [4] **		
ARHI 309 [3] <i>Design History</i>			ARDE XXX- Art Studio Elective [4] **		
ARDE XXX- Art Studio Elective [4] **			ARDE XXX- Art Studio Elective [4] **		
ARDE XXX- Art Studio Elective [4] **					
SPRING/SUMMER					
COURSE	DATE	GRADE			
ARDE 395 [15] <i>Applied Art & Design. - Work Term I</i> Prerequisite: ARVC 394 or ARDE 394 & ARVC 333 or ARDE 333					

Year 3 (Academic Terms VI, VII & VIII)

FALL SEMESTER			WINTER SEMESTER		
COURSE	DATE	GRADE	COURSE	DATE	GRADE
ARDE 396 [4] <i>Applied Art & Design. I</i> Prerequisite: ARDE 333 and ARDE 327			ARDE 496 [4] <i>Applied Art & Design II</i> Prerequisite: ARDE 396 or ARVC 396		
ARDE XXX- Art Studio Elective [4] **			ARDE 498 [4] <i>Special Projects and Exh. I</i> Prerequisite: ARDE 395 or ARVC 395) & (ARDE 396 or ARVC 396		
ARDE XXX- Art Studio Elective [4] **			ARDE 499 [4] <i>Special Projects and Exh. II</i> Prerequisite: ARDE 395 or ARVC 395) & (ARDE 396 or ARVC 396		
ARDE XXX- Art Studio Elective [4] **			ARDE XXX- Art Studio Elective [4] **		
One of* MGMT 270 [3] <i>The Entrepreneurial Experience</i> MKTG 171 [3] <i>Marketing</i> MKTG 355 [3] <i>Creating Brand Intelligence</i> Prerequisite: MKTG 171 or ARDE 333			ARDE XXX- Art Studio Elective [4] **		
SPRING/SUMMER					
COURSE	DATE	GRADE			
ARDE 495 [15] <i>Applied Art & Design - Work Term II</i> Prerequisite: ARVC 395 or ARDE 395					

*University of Lethbridge Dual Admission Students must take an Approved Elective, please consult an Academic Advisor for a list of approved classes.

Art Studio Elective Course List:

Please note that **only the courses listed below can be used to meet the **Art Studio Elective requirements**. The courses listed under Electives in the MyMHC online registration portal encompass other choices students have within the program ie. English choices, Art History, Film choices and Management or Marketing choices. **English (ENGL)** classes, **Art History (ARHI)** classes **Film (FILM)** and **Management (MGMT)** or **Marketing (MKTG)** classes **CANNOT** be used to meet Art Studio Elective requirements.

Art Studio Electives		
ARDE 304: Sculpture I	ARDE 341: Figure Drawing	ARDE 377: Serigraphy I
ARDE 305: 3D Design I	ARDE 343: Drawing in Mixed Media	ARDE 379: Intaglio I
ARDE 315: Typography II	ARDE 351: Painting I	ARDE 408: Sculpture II
ARDE 329: Web Design Fundamentals	ARDE 353: Painting II	ARDE 429: UI/UX
ARDE 335: Photography I	ARDE 357: Illustration I	ARDE 438: Motion Design II
ARDE 337: Photography II	ARDE 365: Video I	ARDE 490: Directed Study
ARDE 338: Motion Design I	ARDE 372: Relief Printmaking I	

- When selecting courses, be sure to choose your required course first. In the event that a required course is in timetable conflict with an elective course that you desire, the required course is your first priority and you must therefore choose it.
- Because of scheduling complexities, high demand, and classroom or studio space constraints, we cannot guarantee the availability of all electives.

Program Notes:

Graduation Requirements: To successfully complete the Bachelor of Applied Arts (Art and Design) degree you must:

- Attain a minimum cumulative GPA of 2.0 throughout the program.
- Achieve passing grades in both Work Terms.
- Obtain no more than one “D” or “D+” grade in the program.
- Obtain no “D” or “D+” grades in any core Art and Design courses (ARDE 331, ARDE 333, ARDE 396, ARDE 496, ARDE 498, and ARDE 499). Should you receive a “D” or “D+” grade in any such core design or Art and Design course you will only have one opportunity (excluding “W” grade attempts) to repeat that course and raise its grade.
- Please note that only one “W” grade is allowed for each of the required core Art and Design courses (ARDE 331, ARDE 333, ARDE 396, ARDE 496, ARDE 498 and ARDE 499).

You should see your Academic Advisor or Program Coordinator if you:

- Choose to take courses in a different configuration than shown above.
- Drop or fail a course.
- Want to take a course in the spring semester or from another institution.

Upon successful completion of this program, students will exhibit skills essential to a wide range of professional applications, including:

1. **Visual Literacy:** Interpret and contextualize art, design, and visual culture within historical, cultural, and social frameworks.
2. **Creative Process:** Engage with an active process of experimentation, creative research, and trial and error, to develop a personal artistic vocabulary in a broad range of art and design media.
3. **Craft and Applied Skill:** Apply hands-on skills specific to a broad range of technological and tactile techniques, materials, and processes, with the flexibility to learn and adapt to new tools and technology in both fine art and design.
4. **Composition:** Apply basic elements and principles of composition to a broad range of works in 2D, 3D, virtual, and time-based media in both fine art and design.
5. **Communication:** Use written, verbal and visual language to confidently present ideas with appropriate formats and subject-specific styles including essay-writing and critique, with an understanding of the visual communication inherent in typography.
6. **Social Responsibility and Sustainable Practices:** Analyze ethical considerations associated with art and design, and demonstrate social and ethical responsibility as artists/designers and citizens, recognizing the impact of one’s work and actions on the larger community and environment.
7. **Professional Practices in Art and Design:** Demonstrate skills in studio management, professional communication, on-line presence, and exhibition planning.
8. **Essential Employability Skills:** Engage in interpersonal communications with tact and professionalism, ability to work collaboratively and independently, ability to take initiative when necessary, being accountable, managing time, meeting deadlines, awareness of cultural, environmental, and social contexts in the workplace.